# Analysis in Mechanical Engineering EML 5060 Homework

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#### 1 Calculus I

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
  - 1. Plot  $y^3 = 6x^2 x^3$  following class procedures  $^{abcd}$ . [1, Maximum and Minimum Values, Curve Sketching]
  - 2. Plot  $y = x^4/(1-x^2)$  following class procedures  $^{abd}$ . [1, Maximum and Minimum Values, Curve Sketching]
  - 3. Plot  $y = \ln(e^{2x+5} e)$  following class procedures abd. [1, Maximum and Minimum Values, Curve Sketching]

<sup>&</sup>lt;sup>a</sup>Include a plot

<sup>&</sup>lt;sup>b</sup>Discuss intercepts, extents, symmetries, asymptotes, asymptotic behavior for  $x \to \pm \infty$ , local/global maxima/minima, concavity, inflection points, poles, cusps, corners, vertical slopes, and other singularities

<sup>&</sup>lt;sup>c</sup>Note that  $\lim_{x\to\infty} = \lim_{u\downarrow 0}$  if u=1/x. Alternatively, use the Taylor series approximation  $(1+\varepsilon)^p \sim 1 + p\varepsilon$  for  $\varepsilon \to 0$ 

<sup>&</sup>lt;sup>d</sup>Add the end, give a summary list repeating all your conclusions

#### 2 Calculus II

In this class.

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
  - 1. For a conical tent of given volume, find the ratio of the height h to the radius of the base r that requires the least amount of material. Note: verify first that the surface area of a cone is  $\pi r \sqrt{r^2 + h^2}$ . a. [1, Maximum and Minimum] Values]
  - 2. Inside a conical tent of height h and radius of the base r, a "living space" is to be partioned in the shape of a circular cylinder with a flat top of radius R and height H. (a) Find the living space with the largest possible volume. (b) Find the living space with the largest curved surface.  $^{b}$ . [1, Maximum and Minimum Values
  - 3. Find the MacLaurin series for  $1/(1+x^5)$ . Hint: you may not want to crunch this out. Explain why not. Use a suitable trick instead. [1, Taylor and Maclaurin Series
  - 4. Write out the Taylor series for  $\cos x$  around  $\pi/3$  using the exact values of  $\cos(\pi/3)$  and  $\sin(\pi/3)$ . Now assume that you approximate the Taylor series by its first three terms. What is the exact expression for the error in that approximation? How can you approximate this error at values of x close to  $\pi/3$ ? Use the approximate error to find the distance r from  $\pi/3$  so that the error is no more than 0.000 05 for all x for which  $|x-\frac{1}{3}\pi| < r$ . [1, Taylor and Maclaurin Series]

  - 5. Find  $\lim_{x\to 0^+} \frac{\ln\cot x}{e^{\csc^2 x}}$ . [1, L'Hôpital's Rule] 6. Find  $\lim_{x\to 1} \left(\frac{1}{\ln(x)} \frac{x}{x-1}\right)$ . [1, L'Hôpital's Rule]

<sup>&</sup>lt;sup>a</sup>Include a plot and picture

<sup>&</sup>lt;sup>b</sup>Include graphs of the functions being maximized and a picture of the tent and cylinder

#### 3 Calculus III

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Variable z is given in terms of the measurable variables f and q as

$$\frac{1}{z} = \frac{1}{f} + \frac{1}{g}$$

The values of f and g and their uncertainties are:

$$f = 4 \pm 0.01$$
  $g = 8 \pm 0.02$ 

What are the maximum relative and absolute errors in the computed z? Are you stunned by the value of the relative error in z? Explain why not. [1, Total Differential]

- 2. A particle moves in the first quadrant along the parabola  $y^2 = 12x$ . The x-component of velocity is  $v_x = 15$ . At the point (3,6), what are the velocity vector, including its magnitude and angle  $\tau$  with the positive x-axis, and the acceleration vector, including its magnitude and angle  $\phi$  with the positive x-axis?
- 3. Find  $I_x$  for the area between the curves

$$y = x \qquad y = 4x - x^2$$

Exact answers only, please. Since the integrand  $y^2$  does not depend on x, it would seem logical to integrate x first. Discuss that in detail. [1, Centroids and Moments of Inertia]

4. Find the volume of the region bounded by

$$z = 0$$
  $x^2 + y^2 = 4x$   $x^2 + y^2 = 4z$ 

Use cylindrical coordinates r,  $\theta$  (or  $\phi$  if you want), and z (the normal ones around the given z-axis). List the limits if (a) you do z first, (b) you do r first, and (c) you do  $\theta$  first. To do the latter two cases, make a picture of the cross-section of the region for a fixed value of z like  $z=\frac{1}{4}$  and show the r and  $\theta$  integration lines. What variable is obviously the one to integrate first? For the second integration, discuss each possibility and explain which is the best choice. Use neat pictures to make your points.[1, Triple Integrals]

5. Try to do the previous question's integral using Cartesian coordinates x, y and z instead of cylindrical ones. Work it out at least as far as the final single-variable integral, and find the relevant parts in the Math handbook to find its anti-derivative. Putting in the numbers can be skipped. Use neat pictures to make your points.

#### 6. Evaluate the integral

$$\int_{1}^{2} x \sqrt[3]{x^5 + 2x^2 - 1} \, \mathrm{d}x$$

to 6 digits accurate using 5 function values spaced 0.25 apart. Use both the trapezium rule for four strips and the Simson rule for two double strips. Compare results to the exact value 3.571639.

## 4 Linear Algebra I

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Show the vectors

$$\vec{F} = \sqrt{2}\hat{\imath} + \hat{\jmath} - 6\hat{k} \qquad \vec{G} = 8\hat{\imath} + 2\hat{k}$$

as neatly and accurately as possible in a 3D left-handed coordinate system with the x-axis to the right and the z axis upwards in the plane of the paper. Now, using a different color, construct graphically, as accurately as possible,  $2\vec{F}$ ,  $3\vec{G}$ ,  $\vec{F} + \vec{G}$ ,  $\vec{F} - \vec{G}$ . Compute these quantities also algebraically. Does that look about right in the graph? Compute  $||\vec{F}||$  and  $||\vec{G}||$ . After evaluating the results in your calculator, do they agree with what you measure in the graph (ignoring that  $\vec{F}$  is sticking a bit out of the paper)? Evaluate the angle between vectors  $\vec{F}$  and  $\vec{G}$  using a dot product. Does that angle seem about right? How would the above work out for the vectors

$$\vec{v} = (\sqrt{2}, 1, -6)$$
  $\vec{w} = (8, 0, 2)$ 

Double-check you are using the correct vectors while doing all the above. Make sure you have answered everything. As always, give *exact*, *cleaned up*, answers. As always, explain all reasoning! [2, 7.1-2].

2. A flat mirror passes through the points

$$\vec{r}_A = (-2, 1, 6)$$
  $\vec{r}_B = (2, 1, -7)$   $\vec{r}_C = (4, 2, 1)$ 

Find a vector  $\vec{N}$ , with integer components, that is normal to the plane of the mirror using the appropriate vector combinations and product. Find a simple scalar equation for the plane of the mirror. Check that A, B, and C satisfy it. Hints:  $\vec{r}_B - \vec{r}_A$  and  $\vec{r}_C - \vec{r}_a$  are two vectors in the plane, and you need a vector normal to the plane. How would you get it? Double-check you are using the correct vectors while doing all the above. Make sure you have answered everything. [2, 7.1-2,5 ex. 9].

3. Continuing the previous question, assume that a laser beam moves in the positive  $\vec{e} = \hat{\imath}$  direction before it is reflected by the mirror. Find the unit vector  $\vec{e}'$  in the direction of the reflected beam. Make a picture of the reflection. Hints: Snell's law of reflection may be formulated as follows: reflection leaves the component, [2, 7.3, ex. 6-7], of  $\vec{e}$  in the direction parallel to the mirror the same. However, it inverts the component normal to the mirror. So to get  $\vec{e}'$ , first consider the expression for the component of  $\vec{e}$  in the direction normal to the mirror. You know that if  $\vec{n}$  is a unit vector normal to the mirror, then this component is  $\vec{e} \cdot \vec{n}$ ,

[2, 7.3, ex. 6]. The *vector* component is the scalar one multiplied by the unit vector  $\vec{n}$ , [2, 7.3, ex. 7]. To invert this vector component subtract it *twice* from  $\vec{e}$ . Once to zero the component and a second time to add the negative component. Therefore you see that:

$$\vec{e}' = \vec{e} - 2(\vec{e} \cdot \vec{n})\vec{n}$$

Do not compute  $\vec{n}$  explicitly, as this would bring in a nasty square root. Just substitute  $\vec{n} = \vec{N}/|\vec{N}|$  in the above expression.) You must use the procedures that require the *least* amount of algebra to answer all questions. Double-check you are using the correct vectors while doing all the above. Make sure you have answered everything.

4. Given

$$\vec{r}_A = (-2, 1, 6)$$
  $\vec{r}_B = (2, 1, -7)$   $\vec{r}_C = (4, 2, 1)$   $\vec{r}_D = (2, 2, 2)$ 

Using appropriate vector products, find the area of the parallelogram with sides AB and AC, of the triangle with sides AB and AC, and the volume of the parallelepiped with sides AB, AC, and AD. Also find the angle between AD and the parallelogram. You must use the vector procedures that require the *least* amount of algebra to answer all questions. (To find the angle between a line and a plane, first find the angle between the line and a line normal to the plane, in the range from 0 to  $\pi/2$  and then take the complement of that.) Double-check you are using the correct vectors while doing all the above. Make sure you have answered everything. [2, 7.4].

- 5. 1. Find the vector expression for the line through the point (2, -3, 5) that is normal to the plane 7x 4y + 2z 8 = 0. Reduce to two scalar equations for the position coordinates of this line.
  - 2. Find the plane through the point (1,2,3) that is parallel to the vectors  $2\hat{\imath} + \hat{\jmath} \hat{k}$  and  $3\hat{\imath} + 6\hat{\jmath} 2\hat{k}$ .
- 6. Are the following sets of vectors linearly independent or not, and why? Give the *simplest* rigorous reason.
  - $3\hat{\imath} + 2\hat{\jmath}$  and  $\hat{\imath} \hat{\jmath}$ .
  - $2\hat{i}$ ,  $3\hat{j}$ ,  $5\hat{i} 12\hat{k}$ ,  $\hat{i} + \hat{j} + \hat{k}$ .
  - (1,0,0,0),(0,1,1,0),(-4,6,6,0)

[2, 7.6].

7. Is the set S of vectors of the form (x, y, 2x, 3y) in  $\mathbb{R}^4$  a vector space? Why? If so, give the dimension of the vector space and a basis. Also answer the same questions for the vector set  $(x, x^2)$  and the vector set (x, y, 2 + x, 3 + y).

Note: As for the criteria in Zill for something to be a vector space: If for a vector in  $\mathbb{R}^n$  you define multiplication by a scalar  $\alpha$  as

$$\alpha \vec{v} \equiv \alpha(v_1, v_2, \dots, v_n) \equiv (\alpha v_1, \alpha v_2, \dots, \alpha v_n)$$

and addition as

$$\vec{v} + \vec{w} = (v_1, v_2, \dots, v_n) + (w_1, w_2, \dots, w_n) \equiv (v_1 + w_1, v_2 + w_2, \dots, v_n + w_n)$$

then the needed "linear space" properties, such as

$$\alpha(\beta \vec{v}) = (\alpha \beta) \vec{v} \tag{1}$$

$$\alpha(\vec{v} + \vec{w}) = \alpha \vec{v} + \alpha \vec{w} \tag{2}$$

$$\vec{v} + \vec{w} = \vec{w} + \vec{v} \tag{3}$$

$$\vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$$
 (4)

will be automatic.

The problem is to show that the vector sets S are "complete." For a vector space, a multiple of a vector must still be in the same space. So must the sum of any two vectors still be in the space. Otherwise the space is not complete. In the first potential vector space S above, if you multiply a vector of the form (x, y, 2x, 3y) by some constant, you get another vector. That other vector is only part of S if it can be written as (x', y', 2x', 3y') for some values x' and y'. If it cannot be written in this form, the vector is not part of S, and so S is not a vector space. The same for adding two vectors in S. If you add two vectors  $(x_1, y_1, 2x_1, 3y_1)$  and  $(x_2, y_2, 2x_2, 3y_2)$ , is the result of the form  $(x_3, y_3, 2x_3, 3y_3)$  for some  $x_3$  and  $y_3$ ? Otherwise the sum of two vector in S is not in S and S is not a vector space. [2, 7.6].

#### 5 Linear Algebra II

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Given the matrices

$$A = \begin{pmatrix} -2 & 2\\ 0 & 1\\ 14 & 2\\ 6 & 8 \end{pmatrix} \qquad B = \begin{pmatrix} 3 & 4\\ 2 & 1\\ 14 & 16\\ 1 & 25 \end{pmatrix}$$

find, if they exist,

- -5A + 3B;
- $\bullet$   $A^{\mathrm{T}}$ :
- AB, BA,  $A^{T}B$ , and  $BA^{T}$ ;
- the unit matrix or unit matrices that A can be pre-multiplied by, and demonstrating that this does not change A;
- the unit matrix or unit matrices that A can be post-multiplied by, and demonstrating that this does not change A;
- the zero matrix or matrices that can be added to A, stating what the result will be;
- the zero matrix or matrices that A can be pre-multiplied by, stating what the result will be;
- the zero matrix or matrices that A can be post-multiplied by, stating what the result will be.

Double-check you are using the correct matrices while doing all the above. Make sure you have answered everything. [2, 8.1].

2. Consider the system of equations

$$4x_1 - x_2 + 4x_3 = 1$$

$$x_1 + x_2 - 5x_3 = 0$$

$$-2x_1 + x_2 + 7x_3 = 4$$

Solve this system, as written (not in matrix notation), using the class procedure (See the revised notes on linear algebra<sup>1</sup>.)

In the first stage of the forward elimination, you will first need to do a partial pivoting to avoid fractions. In the second stage, partial pivoting does no good, so should not be done. Since you cannot take an integer multiple of the original

<sup>1</sup>http://www.eng.fsu.edu/~dommelen/linalg/index.html

equation greater than 1 in this stage (since it would mess up the L matrix asked later) you will need to live with fractions in the final equation.

Solve the resulting equations using the class procedure.

Next do the same but using augmented matrix notation.

Next find the L and U matrices of the LU decomposition and multiply the two. Do they give back the original matrix A of the system? If not, what do they give back? Show that it is the matrix  $A^{pp}$  that you would have gotten if you had done the equation exchange immediately, before starting the solution process. So, what is the right hand vector  $\vec{b}^{pp}$  to use when solving  $L\vec{b}^* = \vec{b}^{pp}$ ? Solve this system and check that you get indeed the correct right hand side vector to use in solving the system  $U\vec{x} = \vec{b}^*$ . Double-check you are using the correct matrix and right hand side while doing all the above. Make sure you have answered everything. [2, 8.1].

#### 6 Linear Algebra III

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Given

$$A = \left(\begin{array}{cccc} 6 & 4 & 2 & 2 \\ 9 & 6 & 0 & 0 \\ 3 & 2 & 4 & 4 \end{array}\right)$$

Do all of the next things using the class procedures: (a) Reduce to echelon form. Avoid fractions in both echelon matrix and multipliers, but use only legal partial pivoting to achieve that. Do not use non-unit multiples of the rows being changed. Check your result carefully. (b) Using class procedures, find the null space of A. State its dimension. (c) Calling the echelon form U, find L so that  $LU = A^{pp}$  is like A, but with permuted rows. (Note that the second pivoting will permute the elements in the first column of L; the first column should be 1,2,3.) (d) Use matrices L and U to quickly find the solution space, if any, for  $A\vec{x} = \vec{b}$  if  $\vec{b}^{T} = (0, 1, 0)$ . (e) Repeat for  $\vec{b}^{\rm T} = (0, -3, 3)$ . (f) Find the rank of A. (g) Explain why the sum of the rank of A and the dimension of the null space equals the number of columns of A. (h) What is the dimension of the row space of A? Find a fully simplified basis for it. Write the expression for the row space in terms of that basis. (i) Repeat the previous question for the column space. No, do not use U here, that is wrong as the column space gets destroyed going from A to U. (i) Neatly draw the two basis vectors of the column space in a three dimensional coordinate system and so illustrate a triangular piece of the row space plane.

- 2. Here are some quick ones. As always, explain all answers fully.
  - 1. Is an upper triangular matrix always in echelon form? Why?
  - 2. Is a nonsingular upper triangular square matrix always in echelon form? Why?
  - 3. What is the null space of an  $m \times n$  zero matrix? What is its dimension? What is the rank of the matrix?
  - 4. What is the null space of a unit matrix? What is its dimension? What is the rank of the matrix?
  - 5. What is the dimension of the null space of an  $1 \times n$  nonzero matrix (i.e. a nonzero row vector)? Give the null space for matrix (0,0,3,0,0,6,0). What is the rank of the matrix?

- 6. Can a system  $A_{m \times n} \vec{x} = \vec{0}$  where m > n (more equations than unknowns) have a nontrivial solution?
- 7. Must there always be a solution to  $A_{m \times n} \vec{x} = \vec{b}$  where n > m (more unknowns than equations)?
- 8. Why does a system  $A_{m \times n} \vec{x} = \vec{0}$  with m < n always have a nontrivial solution? So what can you say about the dimension of the null space?
- 3. Given

$$A = \begin{pmatrix} 4 & 3 & -5 & 6 \\ 1 & -5 & 15 & 2 \\ 0 & -5 & 1 & 7 \\ 8 & 9 & 0 & 15 \end{pmatrix}$$

Find the determinant of this matrix using minors. Minimize the algebra in doing so. No Gaussian elimination steps, including partial pivoting, allowed.

## 7 Linear Algebra IV

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Reconsider the matrix:

$$A = \begin{pmatrix} 4 & 3 & -5 & 6 \\ 1 & -5 & 15 & 2 \\ 0 & -5 & 1 & 7 \\ 8 & 9 & 0 & 15 \end{pmatrix}$$

Find the determinant of this matrix using Gaussian elimination. Compare to your earlier result.

- 2. For the matrix of the previous question, find one row or column (state which row or column you took) of the inverse matrix using minors. Select the row or column so that you can reuse your earlier results from the previous homework, if correct, or else the posted solution, to cut down on the work.
- 3. For the matrix

$$A = \left(\begin{array}{ccc} 11 & 0 & -5 \\ 0 & 1 & 0 \\ 4 & -7 & 9 \end{array}\right)$$

find the inverse both using minors and using Gaussian elimination. Make sure the result is the same.

4. For the matrix

$$A = \left(\begin{array}{cc} 6 & -2 \\ -3 & 4 \end{array}\right)$$

find the eigenvalues and eigenvectors. Take  $\lambda_1$  to be the larger of the eigenvalues and  $\lambda_2$  the smaller one. Is the matrix defective? Singular? What is the rank, and why?

5. Take the two eigenvectors of the previous problem to be  $(2, 1-\sqrt{7})$  and  $(2, 1+\sqrt{7})$ . (The eigenvectors that you found may have been different by some scalar factor.) Suppose you use the given two eigenvectors now as the basis of a new coordinate system. How do the coordinates  $v_1, v_2$  of a vector  $\vec{v}$  in the old coordinate system relate to the ones  $v'_1, v'_2$  in the new coordinate system and vice versa? The instructor said that matrix  $A' = P^{-1}AP$  in the new coordinates is a diagonal matrix. Verify that by direct matrix multiplication. Are the eigenvalues on the main diagonal? In the same order as the corresponding eigenvectors in P?

6. For the matrix

$$A = \left(\begin{array}{rrrr} -2 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array}\right)$$

find the eigenvalues and eigenvectors. Is the matrix defective? Singular? What is the rank?

- 7. Here are some quick ones. For each answer, explain why.
  - 1. If a matrix is singular, how does that reflect in its eigenvalues?
  - 2. Is it possible for an  $n \times n$  matrix with all n eigenvalues different to be defective?
  - 3. Is a square null-matrix defective? Singular?
  - 4. Is a unit matrix defective? Singular?
  - 5. Is a square matrix with all coefficients 1 singular? Defective?
  - 6. Is a square matrix with all coefficients 0 except  $a_{12} = 1$  singular? Defective? How many independent eigenvectors are there? To answer this, find the eigenvalue(s) and dimension of their null spaces for this simple triangular matrix.
  - 7. Is a square matrix with all coefficients 0 except  $a_{i\,i+1}=1$  for  $i=1,2,\ldots,n-1$  singular? Defective? How many independent eigenvectors are there?

#### 8 Linear Algebra V

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. An anti-symmetric matrix is a matrix for which  $A^{\rm T}=-A$ . Are the eigenvalues of an antisymmetric real matrix real too? To check, write down the simplest nontrivial anti-symmetric  $2 \times 2$  matrix you can think of (which may not be symmetric) and see. In fact, the eigenvalues of an antisymmetric matrix are always purely imaginary, i.e. proportional to  $i=\sqrt{-1}$ . The (complex) eigenvectors are orthogonal, as long as you remember that in the first vector of a dot product, you must take complex conjugate, i.e. replace every i by -i. Verify this for your antisymmetric matrix.
- 2. Analyze and accurately draw the quadratic curve

$$-2x^2 + xy + 3y^2 = 5$$

using matrix diagonalization. Show the exact, as well as the approximate values for all angles. Repeat for the curve,

$$1x^2 + xy + 6y^2 = 5$$

Note: if you add say 3 times the unit matrix to a matrix A, then the eigenvectors of A do not change. It only causes the eigenvalues to increase by 3, as you can readily verify from the definition of eigenvector. Use this to your advantage.

3. Given

$$A = \left(\begin{array}{ccc} 2 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{array}\right)$$

Without doing any mathematics, what can you say immediately about the eigenvalues and eigenvectors of this matrix? Now find the equation for the eigenvalues. It is a cubic one. However, one eigenvalue is immediately obvious from looking at A. What eigenvalue  $\lambda_i$ , that makes  $A - \lambda_i I$  singular, is immediately obvious from looking at A? Explain. Factor out the corresponding factor  $(\lambda - \lambda_i)$  from the cubic, then find the roots of the remaining quadratic. Number the single eigenvalue  $\lambda_1$ , and the double one  $\lambda_2$  and  $\lambda_3$ . The found two basis vectors of the null space of  $A - \lambda_2 I$ , call them  $\vec{e}_2^*$  and  $\vec{e}_3^*$ , will not be orthogonal to each other. To make them orthogonal, you must eliminate the component that  $\vec{e}_3^*$  has in the direction of  $\vec{e}_2^*$ . In particular, if  $\vec{e}_2$  is the unit vector in the direction of  $\vec{e}_2^*$ , then  $\vec{e}_3^* \cdot \vec{e}_2$  is the scalar component of  $\vec{e}_3^*$  in the direction of  $\vec{e}_2^*$ . Multiply by the unit vector  $\vec{e}_2$  to get the vector component, and substract it from  $\vec{e}_3^*$ :

$$\vec{e}_3^{**} = \vec{e}_3^* - (\vec{e}_3^* \cdot \vec{e}_2)\vec{e}_2$$

(This trick of making vectors orthogonal by substracting away the components in the wrong directions is called "Gram-Schmidt" orthogonalization.) Now make this vector of length 1. Then describe the transformation of basis that turns matrix A into a diagonal one. What is the transformation matrix P from old to new and what is its inverse? What is the diagonal matrix A? Do your eigenvectors form a right or left-handed coordinate system?

## 9 Ordinary Differential Equations I

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. For the ODE

$$y' = x(1 - y)$$

sketch a dense direction field as a fully covering set of tiny line segments. A few hundred line segments will do, if you choose their locations well. Or use the Matlab quiver(u,v,scale) function or similar to draw the segments. (If  $dy/dx = \tan \alpha$ , you could take  $u = \cos \alpha$  and  $v = \sin \alpha$ ) Based on that, draw various solution curves accurately. Discuss maxima and minima, symmetry, asymptotes, and inflection points of the solutions. Do NOT solve the equation algebraically. Use only the direction field to derive the solution properties. Cheating reduces credit!

2. Solve

$$2y\frac{\mathrm{d}y}{\mathrm{d}x} = e^x e^{-y^2} \qquad y(4) = -2$$

Now solve the same ODE, but with initial condition that y = 0 at x = 1. Accurately draw these solutions.

3. Solve, using the class procedure (variation of parameter),

$$\sin(2x)\frac{\mathrm{d}y}{\mathrm{d}x} = 2\sin(x) - 2y\sin^2(x)$$

Draw a few representative solution curves.

4. Solve, using the class procedure,

$$\frac{\mathrm{d}y}{\mathrm{d}x} = \frac{y}{x + \sqrt{xy}}$$

Draw a few representative solution curves. (Hint: solve for x as a function of y.) Also find the solution curve that satisfies the initial condition y(0) = 1 and draw it in your graph in a different color.

5. Solve, using the class procedure,

$$y' + \frac{2}{x}y = -x^9y^5$$

Draw a few representative solution curves. Also find the solution curve that satisfies the initial condition y(-1) = 2 and draw it in your graph in a different color. Where is its vertical asymptote?

#### 10 Ordinary Differential Equations II

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Solve using class procedures

$$y'' + 2y' - 3y = 0$$
  $y(0) = 6$   $y'(0) = -2$ 

2. Solve using class procedures

$$2\ddot{x} - 10\ddot{x} + 16\dot{x} - 8x = 0$$
  $x(0) = \dot{x}(0) = 0$   $\ddot{x}(0) = 2$ 

3. Solve using class procedures

$$y'' + 2y' + 3y = 0$$
  $y(0) = 6$   $y'(0) = 2$ 

4. Solve using variation of parameters,

$$2y'' - 4y' - 6y = 4\sin^2(x)$$

5. Solve using undetermined coefficients:

$$y'' - 2y' + y = 3x + 25\sin(3x) + 2e^x \qquad y(0) = 1 \quad y'(0) = 2$$

6. Find the Laplace transform  $\hat{u}$  of

$$u = 1 - 4t + 2t^2e^{-3t}$$

You may *only* use the brief Laplace transform table handed out in class. Everything else must be derived. Do *not* use convolution.

7. Solve

$$y' - 9y = t \qquad y(0) = 5$$

That would of course be quick using undetermined coefficients, or solving as a first order linear equation. Unfortunately, you must use Laplace transforms. You may *only* use the brief Laplace transform table handed out in class. Everything else must be derived. Do *not* use convolution. In solving the system of 3 equations in 3 unknowns of the partial fraction expansion, you may mess around; this is no longer linear algebra. However, you *must* substitute your solution into the original ODE and ICs and go back to fix any problem there may be.

#### 11 Ordinary Differential Equations III

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Solve

$$y'' + 9y = t^2$$
  $y(0) = y'(0) = 0$ 

That would of course be quick using undetermined coefficients. Unfortunately, you must use Laplace transforms. You may *only* use the brief Laplace transform table handed out in class. Everything else must be derived. Do *not* use convolution. In solving the system of 5 equations in 5 unknowns of the partial fraction expansion, you may mess around; this is no longer linear algebra. However, you *must* substitute your solution into the original ODE and ICs and go back to fix any problem there may be.

2. Resonant forcing of an undamped spring-mass system over some time period T that spans a large number of periods can introduce large-amplitude vibrations. To study the problem, consider the example

$$m\ddot{x} + kx = F(t)$$
  $x(0) = \dot{x}(0) = 0$ 

where the mass, spring constant, and applied force are given by

$$m = 1$$
  $k = 4$   $F(t) = \cos(2t)$  if  $t < T$   $F(t) = 0$  if  $t > T$ 

Solve using the Laplace transform method. (Note: from S8 and S11 you can see that

$$\sin(\omega t) - \omega t \cos(\omega t) \Longleftrightarrow \frac{2\omega^3}{(s^2 + \omega^2)^2}$$

Call it result S15.) Clean up your answer. I find that beyond time t = T, the amplitude stays constant at

$$\frac{1}{4}T\sqrt{1+2\cos(2T)\frac{\sin(2T)}{2T}+\left(\frac{\sin(2T)}{2T}\right)^2}$$

which is approximately proportional to T for large T. Do your results agree?

3. The generic undamped spring-mass system with external forcing is

$$m\ddot{x} + kx = F(t)$$
  $x(0) = x_0$   $\dot{x}(0) = v_0$ 

where the mass m and spring constant k are given positive constants, F(t) is the given external force, and the initial displacement  $x_0$  and velocity  $v_0$  are given constants. Give

the solution using Laplace transformation, as always restricting use of convolution to the bare minimum. Write the solution in the form

$$A(t)\sin(\omega t) + B(t)\cos(\omega t)$$

Identify the natural frequency  $\omega$ .

Next check that for a resonant force  $F = F_0 \cos(\tilde{\omega}t)$  with  $F_0$  a constant and  $\tilde{\omega} = \omega$ , the integrand in the A integral is always positive, so A will grow without bound in time. However, the integrand in the B integral will periodically change sign, so that B stays finite. Address the question why if I apply a *cosine* forcing, it is the magnitude of the *sine* that keeps increasing instead of the cosine. Does that make physical sense? Also verify that for nonresonant forcing,  $\tilde{\omega} \neq \omega$ , both integrands will periodically change sign, so that both A and B stay finite.

#### 4. Solve the system

$$x'_{1} = 2x_{1} + x_{2} - 2x_{3}$$

$$x'_{2} = 3x_{1} - 2x_{2}$$

$$x'_{3} = 3x_{1} + x_{2} - 3x_{3}$$

Find the general solution to this system in vector form and in terms of a fundamental matrix. Then find the vector of integration constants assuming that  $\vec{x}(0) = (1,7,3)^{\text{T}}$  and write  $\vec{x}(t)$  for that case.

#### 5. Given the system

$$\dot{\vec{x}} = A\vec{x} \qquad A = \left( \begin{array}{cc} 0 & 5 \\ -1 & -2 \end{array} \right)$$

Find the general solution to this system in vector form and in terms of a fundamental matrix. Complex solutions not allowed.

## 12 Ordinary Differential Equations IV

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Solve the system and initial condition

$$\dot{\vec{x}} = A\vec{x} \quad \vec{x}(0) = \vec{x}_0 \qquad A = \begin{pmatrix} 1 & 5 & 0 \\ 0 & 1 & 0 \\ 4 & 8 & 1 \end{pmatrix} \quad \vec{x}_0 = \begin{pmatrix} 9 \\ 1 \\ 1 \end{pmatrix}$$

Give a fundamental matrix. Clean up the final  $\vec{x}$ .

2. Solve the inhomogeneous system and initial condition

$$\dot{\vec{x}} = A\vec{x} + \vec{g} \quad \vec{x}(0) = \vec{x}_0 \qquad A = \begin{pmatrix} 2 & -3 & 1 \\ 0 & 2 & 4 \\ 0 & 0 & 1 \end{pmatrix} \quad \vec{g} = \begin{pmatrix} 10 \\ 6 \\ -1 \end{pmatrix} e^{2t} \quad \vec{x}_0 = \begin{pmatrix} 5 \\ 11 \\ -2 \end{pmatrix}$$

Use variation of parameters. Clean up the final  $\vec{x}$ .

3. Consider the autonomous system

$$x' = x + 3y - x^2 \sin y$$
  $y' = 2x + y - xy^2$ 

Analyze this system analytically:

- (a) Find the critical points. One critical point is easy. Four more critical points can be found numerically (like using fzero in MATLAB). To help you a bit, their y-values are  $\pm 1.1107$  and  $\pm 1.6074$ .
- (b) Find the matrix of derivatives of vector  $\vec{F}$  at each of the five critical point. (By symmetry around the origin, there are only three matrices that are different.)
- 4. For each of the three different matrices of the previous question, solve the linearized system. (For the simple point, your solution should be exact. For the other points, check your calculations.) State the type of stationary point and its stability. For each point, draw the linearized solution lines near the stationary point accurately.

Hints, for the simple point, one eigenvalue is  $1+\sqrt{6}$ . For the other two, one eigenvalue is -7.12, respectively 2.61. Make sure you get the directions of the eigenvectors right in all three cases.

Next draw the phase plane, with  $-3 \le x \le 3$  and  $-2 \le y \le 2$  and locate the five stationary points. At each stationary point, draw a miniature version of the corresponding graph above. It should be small enough not to get anywhere close to the other stationary point pictures. In the next homework you will be asked to tie the solution lines of these pictures together.

#### 13 Ordinary Differential Equations V

In this class,

- Questions must be answered in order asked.
- Solutions must be neat.
- Solutions must be exact and fully simplified.
- You must use the given symbols.
- You must show all reasoning.
- Copying is never allowed, even when working together.
- 1. Solve the system

$$\vec{x}' = A\vec{x}$$
  $A = \begin{pmatrix} 3 & -5 \\ 8 & -3 \end{pmatrix}$ 

Neatly and accurately sketch a comprehensive set of solution curves in the  $x_1, x_2$  plane. Include the eigenvectors, and/or  $\vec{f}$ ,  $\vec{u}$ , and  $\vec{v}$  in the graph where applicable. Get the slopes right.

2. Solve the system

$$\dot{\vec{x}} = A\vec{x}$$
  $A = \begin{pmatrix} -6 & -7 \\ 7 & -20 \end{pmatrix}$ 

Neatly and accurately sketch a comprehensive set of solution curves in the  $x_1, x_2$  plane. Include the eigenvectors, and/or  $\vec{f}$ ,  $\vec{u}$ , and  $\vec{v}$  in the graph if applicable. Get the slopes right.

3. Continuing the last questions of the previous homework for the autonomous system

$$x' = x + 3y - x^2 \sin y$$
  $y' = 2x + y - xy^2$ 

create a numerical graph of the complete set of solutions lines in the entire plane. To so so, take  $-5 \le x \le 5$  and  $-5 \le y \le 5$ .

Suitable programs to do this can be found on the web. Some I saw previously:

http://www.math.uu.nl/people/beukers/phase/newphase.html

http://www.scottsarra.org/applets/dirField1/dirField1.html

http://www.math.rutgers.edu/courses/ODE/sherod/phase-local.html

See here for Matlab software.<sup>2</sup> (You will need to convert to an ODE by taking the ratio of the equations, and then the software might crash when it divides by zero if it hits a critical point.)

You will need to use a screen grabber to make a copy that you can print. Typically you press Alt+PrintScreen or Shift-PrintScreen to get a printable copy of the active Window. In windows you might have to paste the copied graph into, say, MS Paint.

Additional note: It has been brought to my attention that the above phase plane plotters may no longer work because the College of Engineering no longer installs Java

<sup>&</sup>lt;sup>2</sup>http://math.rice.edu/~dfield/index.html

on the web browsers. Therefore I have created a little Matlab program that does essentially the same thing. It can be found at:

http://www.eng.fsu.edu/~dommelen/courses/aim/odesols/phaseplane.m

This program is set up to do the Van der Pol oscillator. To make it work with the system you are solving, you will need to make a few minor changes to this program, as explained in the comments at the start of the file. You will also need to create a function file myfunc.m. Pattern it after the Van der Pol example:

http://www.eng.fsu.edu/~dommelen/courses/aim/odesols/vanderpol.m

If you use MS Notepad to create this file, do not forget to save as "All Files", not "Text Files".

If you do not have Matlab, the free Octave clone will do just fine. You can use "File/Save As" in the plot window to save the plot for printing.

4. Compare the full numerical solution to the solutions you got near the stationary point. Do they really agree? Note: for nodes the direction of one eigenvector is readily deduced from the full solution. For the direction of the other eigenvector, look for a solution curve that goes straight through the critical point, without bending to meet the direction of the other eigenvector.

State for each critical point whether critical point analysis *must* give the right solution near the point. In other words, could the real lines be qualitatively different from what you drew?

# References

- [1] F. Ayres and E. Mendelson. *Calculus*. Schaum's Outline Series. McGraw-Hill, 5th edition, 2009.
- [2] Dennis G. Zill and Warren S. Wright. *Advanced Engineering Mathematics*. Jones and Bartlett Learning, 5th edition, 2014.