



NAVAL ENGINEERING EDUCATION CENTER



#### 15<sup>th</sup> Annual AUVSI RoboSub Competition – *The Ides of TRANSDEC*

Tra Hunter, Antony Jepson, Ryan Kopinsky, Kashief Moody, Eric Sloan, Hang Zhang

Tuesday April 3rd, 2012

# **Team Members**



Antony Jepson ECE Project Manager



Ryan Kopinsky Secretary



Hang Zhang Treasurer



Eric Sloan ME Project Manager



Kashief Moody Secretary



Tra Hunter Treasurer

ME

ECE

# **Presentation Overview**

- Introduction
- Functional System Diagram
- Concept Descriptions
- Final AUV Design + Test Results
  - Complete System
  - Mechanical Subsystems
  - Electrical System
  - Guidance System
- Engineering Economics Budget/Expenditures
- Concluding Remarks + Questions

#### SSC Pacific TRANSDEC Anechoic Saltwater Pool









# **Mission Tasks**



## Course Layout – Practice/Competition



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# Functional Diagram



# **Concept Descriptions**

- Hull/Frame
  - Solid Enclosure
  - Hydrodynamic/Biomimetic Shape (e.g. Sting Ray)
  - Open External Frame + Internal Enclosure
- Propulsion
  - Pneumatics
  - Thrusters
    - Quantity
    - Locations
- Camera Enclosures
  - Cylindrical + Optically Transparent
  - Spherical + Optically Transparent
  - Box (i.e. Flat-Faced) + Optically Transparent
    - Locations

# **Concept Descriptions**

- Torpedo Launchers
  - Self-Propelled
  - Spring Actuated
  - Pneumatically Actuated
    - Regulated Compressed Air Tank
    - Solenoid Valves
    - Gas Lines + Adapters

#### Grasp/Release Mechanism –

- Grab vs. Scoop
- Number of Claws/Jaws
- Pneumatically Actuated
  - Regulated Compressed Air Tank
  - Solenoid Valves
  - Gas Lines + Adapters

# Final AUV Design



### Side View



# Top View



### Front View



## Photograph of Assembled AUV

![](_page_13_Picture_1.jpeg)

## Tests

Test Description	Outcome	
Vehicle Weight	Pass (87.7 lbs)	
Vehicle Density	Pass (0.0360 lb/in <sup>3</sup> )	
Vehicle Balance	Pass	
Vehicle Dimensions	Pass (37" L x 27" W x 27" H)	
Watertight Hull	Pass	

# Interior Hull Layout (Revised)

![](_page_15_Figure_1.jpeg)

# Camera Enclosures (Revised)

![](_page_16_Figure_1.jpeg)

## Tests

Test Description	Outcome
Watertight Camera Enclosures	Pass
Computer Vision – Gate Detection	Pass
Computer Vision – Path Detection	Pass
Computer Vision – Buoy Detection	N/A
Computer Vision – Drop-In Bin Detection	N/A
Computer Vision – Torpedo PVC Cut-Out Detection	N/A

# Compressed Air Tank and Regulators

![](_page_18_Figure_1.jpeg)

#### Compressed Air Distribution System Diagram

![](_page_19_Figure_1.jpeg)

# Tests

Test Description	Outcome
Proper Regulated Output Pressure	Pass (~100 psi)
Watertight Gas Lines (No Air Leakage)	Pass
Solenoid Valve Actuation/Integration	Pass
One-Way Check Valve Purging System	Pass

# Torpedo Launcher Design

![](_page_21_Figure_1.jpeg)

## Tests

Test Description	Outcome
Torpedo Density	Pass (0.037 lb/in <sup>3</sup> )
Torpedo Balance	Pass
Torpedo Hydrodynamics	Pass
Torpedo Dimensions	Pass (0.95" L × 0.95" W × 5.00" H)
Torpedo Launch – Air	Pass
Torpedo Launch – Water	Fail (Modification In Progress)

# Grasp/Release Mechanism Design

![](_page_23_Figure_1.jpeg)

# Tests

Test Description	Outcome
Simulation (Pro/E Mechanism + Adams)	Pass
Grasp/Release Test – Air	Pass
Grasp/Release Test – Water	Pass

# Marker Dropper Design

![](_page_25_Figure_1.jpeg)

# Tests

Test Description	Outcome
Servo Motor Actuation/Control (Using Dragon Board)	Pass
Marker Dropper Test – Air (Using Dragon Board)	Pass
Marker Dropper Test – Water	N/A

### **Electrical System**

![](_page_27_Figure_1.jpeg)

### Voltage Regulator Boards

![](_page_28_Picture_1.jpeg)

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LM22677 For Zotac PC and Pressure Transducer (Input: 32V – Output: 19V)

LM22676 For Arduino Uno Boards and Hydrophone Interface PCB (Input: 19V – Output: 9V)

![](_page_29_Picture_0.jpeg)

![](_page_30_Figure_0.jpeg)

![](_page_30_Picture_1.jpeg)

![](_page_31_Figure_0.jpeg)

### **Electronics** Platform

![](_page_32_Picture_1.jpeg)

## Mission Control

![](_page_33_Figure_1.jpeg)

## Mission Control

![](_page_34_Figure_1.jpeg)

# Guidance System – IMCL Submersible Pressure Transducer

Key Features:

- Sealed Gauge
- 0 10 mWG Range
- 0 5 V Output
- Marine Bronze Housing
- PUR Cable
- Ceramic Piezoelectric Sensor

Function:

Accurately Measure Depth of the AUV Underwater

# Guidance System – Inertial Measurement Unit (IMU)

Key Features:

- 3-Axis Gyro
- 3-Axis Accelerometer
- Compact I.2" x I.4" Footprint
- Micro-USB Input
- Built-In System Clock/Timer

![](_page_36_Picture_7.jpeg)

Function:

• Accurately Measure Orientation, Acceleration, and Relative Position of AUV Underwater

# Guidance System – Inertial Measurement Unit (IMU)

Code Sample

SpatialData {

double acceleration[3]; double angularRate[3]; double magneticField[3]; Timestamp time;

![](_page_37_Figure_4.jpeg)

Kalman Filter

**};** 

# Guidance System – Hydrophone Array

Key Features:

- Omnidirectional Sensitivity
- Compact Size (1.13" x 1.13" x 1.2")
- High Impedance Cable Sheathing

SQ26-01 Towed Array Hydrophone

![](_page_38_Figure_6.jpeg)

![](_page_38_Picture_7.jpeg)

Function:

• Accurately Measure Orientation, Acceleration, and Relative Position of AUV Underwater

# Guidance System – Computer Vision

#### Logitech C615

Zotac Zbox ID41 Plus

![](_page_39_Picture_3.jpeg)

Auto-Light Auto-Focus Intel Atom D525 1.8GHz Dual-Core CPU, 2GB RAM, 250GB HDD, 512MB NVIDIA ION2 GPU

#### Features

- Modules can be reused
- Optimized for performance/ efficiency

#### **Modules**

- Find FPS
- Save Images
- Color Filter
- Find Task
  - Find Gate
  - Find Path
  - Find Buoy
- Send To Mission Control

![](_page_41_Figure_1.jpeg)

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![](_page_42_Picture_1.jpeg)

![](_page_43_Figure_1.jpeg)

😣 🗐 💿 kopinsky@kopinsky-Parallels-Virtual-Platform: ~/robosub/cv
84 0 718575831
77 0 718575873
60 0 718575923
48 0 718575974
32 0 718576013
-5 -2 718576050
-33 -8 718576090
-36 -12 718576128
-1/ 0 /185/0284
1 -10 718576365
31 1 718576410
47 - 39 718576479
66 -68 718576518
-1 25 718576580
0 16 718576634
-1 18 718576691
8 10 718576745
0 28 718576804
0 4 718576857

### Tests

Test Description	Outcome	Notes
Color Filter	Pass	N/A
Find FPS	Pass	7-8 FPS Per Web Camera
Send to Mission Control	Pass	Center Coordinates + Timestamp Sent to Mission Control
Save Image Frames	Pass	N/A
Find Gate	Pass	Center + Corner Coordinates, FPS, Height, Width, Angle Displayed

#### Budget – Project Expenditures

	Item Description	Price
Fall Expenditures	80/20 Framing + Fasteners	\$359.88
	Cast Acrylic Hull + Torpedo Cannons	\$340.19
	SeaBotix BTD150 Thrusters	\$1005.18
	SEACON Underwater Micro Wet- Mate Connectors	\$1191.14
	Raw Materials (Aluminum/Acrylic)	\$974.52
Spring Expenditures	Miscellaneous	\$883.44
	Compressed Air Distribution System	\$443.56
	SQ26-01 Hydrophones (2)	\$410.75
	SEACON Underwater Micro Wet- Mate Connectors	\$183.33
	IMCL Submersible Pressure Transducer	\$401.87
	Zotac PC	\$293.98
	Microcontrollers, Interface Circuits, Motor Drivers	\$578.52
	C615 Logitech Web Cameras	\$108.49
	Miscellaneous	\$733.06
Summary	Build Total	\$7,907.9I

#### Budget – Competition Expenditures/Summary

<b>Competition Expenditures</b>	Item Description	Price
	Travel/Shipping/Lodging Expenditures	\$6,700.00
	Competition Fee	\$500.00
Summary	Project Total	\$15,107.91
	Current Budget	\$11,433.00
	Remaining Balance	-\$3,674.91

# Conclusion

#### Completed Objectives

- Vehicle Mechanically Complete
  - Watertight
  - Proper Weight, Density, and Balance
  - Integrated Peripheral Subsystems
- Computer Vision
  - Gate Detection
  - Path Detection
  - C615 Logitech Web Cameras Installed Inside Enclosures

#### Current Setbacks

- Electrical System Wiring Scheme and Accident Shortage Issues
  - Arduino Uno Board Failures
  - L298 Dual H-Bridge Motor Driver Failures
  - Switching Voltage Regulator Board Failures

# Conclusion

#### Remaining Goals

- Fix/Replace Malfunctioning Circuitry
- Obtain Proper Functionality of the Thrusters and Marker Dropper
- Integrate Inertial Measurement Unit (IMU) and Sealed Gauge Pressure Transducer
- Establish PID Controllers to Maintain Vehicle Stability
- Progress/Refine Computer Vision and Mission Control to Enable the Successful AUV Completion of the Gate-Passing, Buoy-Striking, and Torpedo Launching (i.e. "Kill Caesar") Tasks